

**Problem 1:** A firm is on a competitive market, i.e. takes price of the output as given. Production function is given by  $f(x_1, x_2) = x_1^{1/4} x_2^{1/4}$ , prices of inputs are  $w_1 = 4$ ,  $w_2 = 4$  and price of output is  $p = 1$ . Find the profit maximizing level of output using:

- (a) Profit-maximization approach
- (b) Cost-minimization approach

**Problem 2:** Take the set-up from the previous problem. Apart from that the firm has to buy certain equipment before it starts the production. This equipment cost 2000. Compute: variable costs (VC), fixed costs (FC), average variable costs (AVC), average fixed costs (AFC), average costs (AC) and marginal costs (MC).

**Problem 3:** The production function is  $Q = f(L, K) = 100KL$ ,  $w = 300$ , and  $r = 1200$ . What are the total cost of the firm if the output is  $Q = 1600$ ?

**Problem 4:** The production function is  $Q = f(L, K) = K^2L$ . Draw isoquants corresponding to  $Q = 5$  and  $Q = 10$  and isocost for  $w = 1$ ,  $r = 2$ , and  $C = 6$ .

**Problem 5:** Total cost function of an individual firm facing perfect competition is given by relation:

$$TC(Q) = Q^3 - 20Q^2 + 150Q$$

The market price is equal to \$22. Find the optimal level of production of this firm. What is its profit/loss? Draw your solution in a graph.

**Problem 6:** Total cost function of an individual firm facing perfect competition is given in short run by relation:

$$TC(Q) = \frac{Q^3}{3} - 2Q^2 + 5Q$$

- (a) Short run. Calculate the individual short run supply of this firm.

- (b) Short run. Calculate the optimum of this firm if market price is  $P=10\text{CZK}$ ? ( $P^*$ ;  $Q^*$ ; and corresponding profit/loss).
- (c) Long run. Suppose now, that the same cost function applies to the long run and this is a representative firm of industry. Calculate the long run equilibrium market price ( $P_M^*$ ) and corresponding quantity produced by one firm ( $Q^*$ ).
- (d) Long run. What will be the total number of firms in industry given that total quantity demanded is 30?